DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING 1	LEADS STYLE				
Sound simple overcalls, seldom less than 5 cards		Lead		In Partner's Suit	CATEGORY: Natural	
,	Suit	1-3-5		1-3-5	NCBO: Finland - Seniors	
	NT	1-3-5		1-3-5	PLAYERS: Matti Koivisto – Olli Puurtinen	
	Subseq	1-3-5		1-3-5		
	Other:	•				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
As 1 NT opening, but more freedom in distribution, weaker in		Lead Vs. Suit		Vs. NT		
balancing seat						
-	Ace	AKx		AKx	GENERAL APPROACH AND STYLE	
	King	KQx		KQx, AKJT	Balanced 1-level openings usually 12+ hcp, 4+ cards	
	Queen	QJx		QJx	1 NT 15-17 hcp, 2-way Stayman	
	Jack	JTx		JTx, AQJx	2 ★ forcing to game (except $2 \div -2 \lor -2 \text{ NT}$ )	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9x, KJT		T9x, AJT, KJT		
Weak jump overcalls	9					
Unusual NT (jump to 2 NT or higher, 1 NT by passed hand, any NT	Hi-X	Hx		Hx		
bid when both opponents show strength), shows at least 5-5 in lowest						
unbid suits, weak or strong						
Michaels cue: highest + second suit, weak or strong	Lo-X	Lo-X Hxx, XxXxX Hxx, XxXxX		Hxx, XxXxX		
Reopen: Asking for stopper	SIGNALS I	N ORDER OF I	PRIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	Partner's Lead Declarer's 1		ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Generally strength showing	1 Co	ount Attitude	С	Suit preference (O-E)	Openings:	
Jump cue bids often ask for a stopper or game force	Suit 2 Att C		С	Att Ĉ	2 ♦ Multi: weak two in ♥/♠ or balanced 20-21	
					2 ♥ 5+/5+ in clubs/hearts or diamonds/spades, max 9-10 hcp	
	1				2 ♠ 5+/5+ in clubs/ diamonds or hearts/spades, max 9-10 hcp	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2				2 NT 5+/5+ in minors/majors, max 9-10 hcp	
Transfer bids (with two-suiter the second suit is real, 5+ cards)	3				Openings may be stronger in 4 <sup>th</sup> position	
Transfer order (Williams Santar the Second Santar to Tear, 5	Signals (including Trumps): H-L=Odd, L=Encouraging				openings may be swenger in a position	
	Signais (mei	danig Tramps). I	TI E Ouu, E EIN	couraging .	Responses: 1 ♥ - 3 ♦ and 1 ♠ - 3 ♥ (limit raises), 2 NT GF	
					Weak double raises in majors, inverted raises in minors	
	DOUBLES				Weak jump bids over 1-level openings	
			DOUBLES		weak jump olds over 1-level openings	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)			yle; Responses; l			
For takeout thru 3 A			nimum (9-14 hcp)			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 ♣ or 2 ♣					SPECIAL FORCING PASS SEQUENCES	
Double = $+ \sqrt{+ + }$ , $1 = + \sqrt{+ }$ , $1 = minors/majors$	SPECIAL,	ARTIFICIAL &	COMPETITIV	E DBLS/RDLS		
	Negative do	ıbles thru 3♠				
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
					1	
					PSYCHICS: Not impossible but rare	
					i bi cilico. Not impossible but fale	

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1.		4	3 <b>^</b>		inverted raises, 2 NT shows support + other minor	new suit forcing, descriptive	
1.		4	2 .		inverted raises, 2 NT shows support + other minor	and the second s	
1 ♦		4	3♠		inverted faises, 2 NT snows support + other minor	new suit forcing, descriptive	
1♥		4	3 🏠		double raise pre-emptive, 3 ♦ limit raise, splinter 2 NT = support, game-force	3-level trial bids (also 1 ♥ - 2 ♥ - 2 ♠) over 2 NT 4 ♥ = minimum	
1 🌲		4	3♥		double raise pre-emptive, 3♥ limit raise, splinter 2 NT = support, game-force	3-level trial bids over 2 NT 4 ♠ = minimum	
INT				15-17 balanced	2-way Stayman (2♦ game-force)		
					, , , , , , , , , , , , , , , , , , ,		
2*	✓			(almost) game-force	2♦ negative	after 2♦ 2 NT (22-23) may be passed, 3♣ Baron	
2♦	/			weak two (♥/♠) or bal. 20-21	not forcing except 2 NT	3 ♣/3 ♥ hearts, max/min, 3 ♦/3 ♠ spades, max/miin	
					ANTE O		
2♥	✓			5-5 in <b>♣/♥</b> or <b>♦/♠</b>	2 NT forcing		
24	/			5-5 in <b>♦/♥</b> or <b>♣/♠</b>	2 NT forcing		
2 <b>4</b> 7	•			3-3 m <b>∀</b> / <b>∀</b> 01 <b></b> 6	2141 forcing		
2NT	1			5-5 in <b>♣/♦</b> or <b>♥/♠</b>	3♥ forcing		
3 <b>.</b>		6		pre-emptive	new suit forcing, 3NT to play		
3♦		6		pre-emptive	new suit forcing, 3NT to play		
3♥		6		pre-emptive	new suit forcing		
3♠		6		pre-emptive	new suit forcing		
3NT	1	7		solid minor, not much outside strength (better in 4 <sup>th</sup> position)			
4 <b>.</b>							
4♦			1				
<b>4♥</b>							
4 <b>♠</b> 4NT	/		1	Asks for (specific) aces	5 = none, $5  NT = club$ ace, $6 = two$ aces		
5 <b>.</b>	-			Tisks for (specific) dees	1000 acc, 0 two accs	HIGH LEVEL BIDD	ING
5 <b>♦</b>						Cuebids, Roman Key Card Blackwood (3014)	
5♥						,	
5 <b>A</b>							
			-				
I			I			1	