DEFENSIVE A	DEFENSIVE AND COMPETITIVE BIDDING						
OVERCALLS — Ger	neral Style	8-16 (4)5+ c	ards				
Responses		cue; INV+ ra		1			
IN BAL. POS.		but intermedi	iate jumps				
	as above						
TAKE-OUT DOUBLE	— Genera	ıl Style	10+ 3-suite				
Responses	I imit hide	cue promise	17+ any sh	•			
Теоропосо	Little bldb,	ouc promise	o another bi	<u>u</u>			
IN BAL. POS.	obligatory	with short op	ponenet's si	uit			
Responses							
1NT OVERCALL	Respo	nses					
2nd pos. 15 - 18							
4th pos. 11 - 14							
(1x) - pass - (1y) - 1N		unbid suits					
JUMP OVERCALL							
Others (1x) - 3x; ask	stopper						
Doggoog	pro roigos	cue; INV+ ra	ioo obiff: F	1			
Responses UNUSUAL NT	•	unbid suits 5		I			
Responses	pre raises						
DIRECT CUE-BID		two suitor w	ith highoet i	inhid ±			
DIRECT COE-BID	STILL	one lower	itii iligilest t	IIIDIU T			
Responses	2NT; ask lo						
Vs. weak NT		Responses					
X=pen.							
2♣=M`s 2♦=one M, weak 2♦=relay ,2M; P/C, (2NT; ask)							
2M =5c+, good overcall							
Vs. strong NT	Vs. strong NT SAME						
SAME	JAIVIL						
Vs. PRE-EMPTS							
3-Level; X = T/O, high	her levels:	X = optional					
Vs. ARTIFICIAL STR							
X=Ms							
OVER OPPONENTS TAKE-OUT DOUBLE							
RDBL; 10+,(2NT; INV+ raise), pre raises, weak jumps, 1 any; F1,							
2 any; NF							

	LEADS AND SIGNALS				
	SUIT 3rd/5th				
OPENING LEADS	NT	3rd/5th			
LLADO	.,.	ora/our			
SUBSEQU	JENT I	LEADS	3rd/5th		
		leads vs. no-trum	•		
AK		K Q	QJ	J 10	
_ <u>А</u> К х		K <u>Q</u> x	_ Q J x	_ <u>J</u> 10 x	
<u>A</u> K J x		K Q <u>x</u> x	<u>Q</u> J 10 9	<u>J</u> 10 9 8	
A <u>K</u> J 10 x	(<u>K</u> Q J x	<u>K</u> Q 10 x	K J <u>10</u> 9	
A Q <u>J</u> x		K J <u>10</u> x	<u>K</u> Q 10 9 x	K 10 <u>9</u> 8	
A J <u>x</u> x		K x <u>x</u>	Q x <u>x</u>	J x <u>x</u>	
K J x x <u>x</u>		K x <u>x</u> x	Q x <u>x</u> x	J x <u>x</u> x	
Kxxx <u>x</u> x	(K x x x <u>x</u>	Q 10 <u>9</u> x	J x x x <u>x</u>	
		9 x 10 x <u>x</u> <u>x x x x</u> x x	10 x <u>x</u> x 10 x x x x x <u>x</u> x x x x <u>y</u>	_	
			OWED SUIT:		
	SIGNAL WHEN FOLLOWING SUIT OR DISCARDING USE: 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS				
D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREFER. BRACKET THE SIGNALLING SYMBOL WHEN RARELY USED					
BRACKE		CARDS	MBOL WHEN RA	RELY USED	
	_	artner's lead	high = D (1), low :	E (2)	
SUIT		eclarer's lead	high = 1, low = 2		
	First d	scard	odd = E, even = S	S	
	On p	artner's lead	high = D (1), low :	E (2)	
ΝT	On declarer's lead		high = 1, low = 2		
First discard		iscard	odd = E, even = S	6	

SPECIAL FORCING PASS SEQUENCES

5-cards majors Natural with aggressive openings and pre-empts. RESPONSES: 1NT; 7-11, 2 OVER 1;10+ p. with passed partner pre-empts 0-13p. SPECIAL OPENINGS AND RESPONS MAY REQUIRE DEFENCE OPENINGS DESCRIPTION COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES Responsive DBL thru 4+ MOD		SYSTEM SUMMARY GENERAL APPROACH AND STYLE
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SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES Responsive DBL thru 4♦	c	OMPETITIVE BIDS THAT MAY REQUIRE DEFEND
Responsive DBL thru 4◆	Ť	THE SHOOT HAVE REQUIRE DELEN
Responsive DBL thru 4◆	-	
Responsive DBL thru 4◆	H	
Responsive DBL thru 4◆	H	
Responsive DBL thru 4◆		
Responsive DBL thru 4◆		
•	S	PECIAL ARTIFICIAL AND COMPETITIVE DOUBLES
•	R	esponsive DBL thru 4
	_	•
		55
	H	
	H	

NAMES OF PLAYERS:

OPE- NING BID	tick if art	min n:o of cards	neg dbl thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER	
PASS				0-12				
1♣		4	2♠	11+	inverted raises			
1♦		4	2♠	11+	inverted raises			
1♥		5	2♠	11+	pre raises, 2NT; raise INV+	1♥-2NT, 3♣; any min. w/o void,		
1♠		5	2♥	11+	pre raises, 2NT; raise INV+	1 ѧ- 2NT, 3♣;any min. w/o void		
1NT				15-17bal(5422), may include 5M/6m	Puppet stayman, crowling stayman ,transfe	s		
2*				GF/23+balanced	2D = rele			
2♦		6		weak two	2NT asking			
2♥		6		Weak two	2NT asking			
2♠		6		Weak Tweo	2NT asking			
2NT				20 - 22 may have 5 major	Puppet Stayman, transfers			
3x		6		NAT PRE	pre raises, new suit F1			
3NT	х			solid m, no outside strength	4=P/C, 4=asks singelton			
4.*	х	0		strong 4♥ opening	4♦=F, asks cue,4♥=normal hand			
4♦	х	0		strong 4♠ opening	4♥=F, asks cue, 4 ▲=normal hand			
						SLAM APPROACH A	ND CONVENTIONS	
						(including all slam-		
						cuebids showing either first or second round controls		
						RKCB (0/3, 1/4, 2 w/o Q, 2 w Q)		
						Splinterbids		
						DOPI, ROPI		
						Bergen raises		
						NAMES OF PLAYERS	Page 2	
						Ari Pöppönen - Lasse Utter		
						FINLAND		
						HILAND		